

Co-creation of new food products with consumers 65+





3 years – 14 countries

- 2019 activity piloted in 4 countries: Lithuania, Poland, Portugal and Spain
- 2020 methodology adapted to the online environment due to the COVID-19 pandemic and successfully implemented in 10 countries: Bulgaria, Czech Republic, Estonia, Greece, Hungary, Italy, Latvia, Romania, Slovakia, and Slovenia
- 2021 Labs further developed for gathering in-depth insights into older adults' foodways and implemented in 10 countries: Bulgaria, Greece, Hungary, Italy, Lithuania, Poland, Romania, Slovakia, Slovenia, and Spain



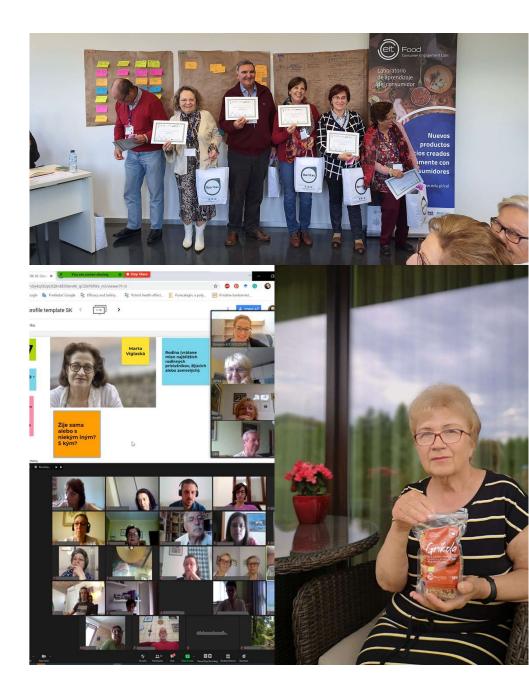




Dialogue with consumers

- Co-creation Labs with older adults focused on new food products development
- Sessions organised by scientific institutions with participation of consumers, food producers, food retailers, start-ups and NGOs
- Over 200 participants from 14 countries of Southern and East-Central Europe
- 16 food-sector companies and start-ups & 15 scientific institutions
- Face-to-face and online formats of co-creation process
- 15 products introduced to the market by June 2021







Empowering stakeholders of the silver market

- Consumers 65+ as segment often ovelooked by the food producers
- 19,2% the share of older adults (65+) among the total population of the European Union (2016): Italy 22,0%

https://ec.europa.eu/eurostat/cache/info graphs/elderly/index.html Italy 22,0% Greece 21,3% Portugal 20,7% Bulgaria 20,4% Lithuania 19,0% Estonia 19,0% Spain 18,7% Slovenia 18,4% Hungary 18,3% Czech Republic 18,3% Romania 17,4% Poland 16,0%











Importance of co-creation

- Involvement of consumers in gathering insights into food practices, defining product concepts and developing new food products
- Innovative methodology developed by the University of Warsaw – inducing psychological attachment of consumers and boosting their creativity, coordinating their subsequent interactions with producers and planning for commercialisation of new products
- Drawing on the body of knowledge of food anthropology, projective techniques, sensory studies, design thinking, gamification, socio-gerontology and innovation management







Labs methodology

- 2 intense days of profound face-to-face teamwork accompanied by the home assignments vs. 10 online sessions spread over 2 weeks
- Co-creation of proposals for product ideas and subsequent development of products by the companies and start-ups engaged in the activity



Unlike typical sensory panels and consumer surveys, the Labs do not involve testing of sample products but the creation of innovative, non-yet-existing combinations of product features and benefits.







Consumers working together with companies and scientists













New food products

- Product ideas created by the consumers in cooperation with companies and scientists
- Novel sensory aspects
- Unique combinations of ingredients
- Convenience for senior consumers (incl. packaging)
- Added nutritional benefits
- Product ideas selected and further developed by the companies engaged in the activity
- 15 new food product introduced to the market by June 2021











EIT Food RIS Consumer Engagement Labs

www eitfood.eu/projects/ris-consumer-engagement-labs timo.wz.uw.edu.pl/cel

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